

SHOT BREAKDOWN LIST

SHOT 1

"Alley Building" – 96,341 Polys

- Model & Textures

SHOT 2

"Quarterback" – 12,567 Polys

- Model / Textures / Rigging

SHOT 3

"Whippoorwill" – 1,851 Polys

- Model
- Concept Art by Jonny Gorden

SHOT 4

"Seagull" – 7,201 Polys

- Model
- Concept Art by Jonny Gorden

SHOT 5

"DragonFellow"

- Dragon Smiths Character Animation (Foreground) / Whippoorwill & Seagull Models

SHOT 6

"X-Men: Dark Tide"

- X-Jet Animation / Lighting / Compositing

SHOT 7

"DragonFellow"

- Green Dragon Character Animation

SHOT 8

"DragonFellow"

- DragonFellow Character Animation / Fire Particle Effects / Compositing

SHOT 9

"BOBO Blocks: Bee"

- Character Animation
- "BOBO Blocks TM composites furnished by Tricolor Inc. Copyright 2005 All Rights Reserved."

SHOT 10

"BOBO Blocks: Train Station"

- Character Animation
- "BOBO Blocks TM composites furnished by Tricolor Inc. Copyright 2005 All Rights Reserved."

SHOT 11

"Arc Trooper"

- Cycle Animation – 2 Hit Combination & Single Hit
- Model provided by Chris Nelson of the DAVE School

SHOT 12

"Green Screen Compositing"

- Original Footage Taken from "Star Wars: Episode IV A New Hope"
- Compositing – Added green screen footage of actor and created shadow effect for actor

SHOT 13

"Minimate Motion Capture"

- Cleanup of motion captured animation
- Model (Hat, Surfboard, Beach, Face & Expressions) / Textures / Lip Sync / Lighting / Compositing
- Minimate model provided Jeff Scheetz by the DAVE School